



Gamified Kits

MackinMaker Gamified Kits

Our MackinMaker Gamified Kits are engaging, flexible, and easy to use whether you are in the library, classroom, or other educational space. MackinMaker Gamified Kits include hands-on, open-ended challenges to engage students in personalized maker learning experiences.

Engaging Tools

Each of the kits comes with 5 core maker tools that students use to help complete challenges. These engaging tools empower students to be the drivers of their learning when completing the challenges.

Open-Ended Challenge Cards

Open-ended challenge cards are at the core of the MackinMaker Gamified Kit. Each challenge card is created to be helpful for educators as it gives a quick overview of the challenge, the materials needed, and helpful hints to get students started. The challenges give students some guidance while also providing them with space to interpret them in their own unique way and follow their interests.





Fun Games to Help Students Stay Focused

Not only are hands-on projects powerful learning experiences, they are also fun! To add to this fun side of making--and also to help you motivate your students and track their progress--we've created two optional games for your students to enjoy as they work through the challenge cards.

The Gameboard

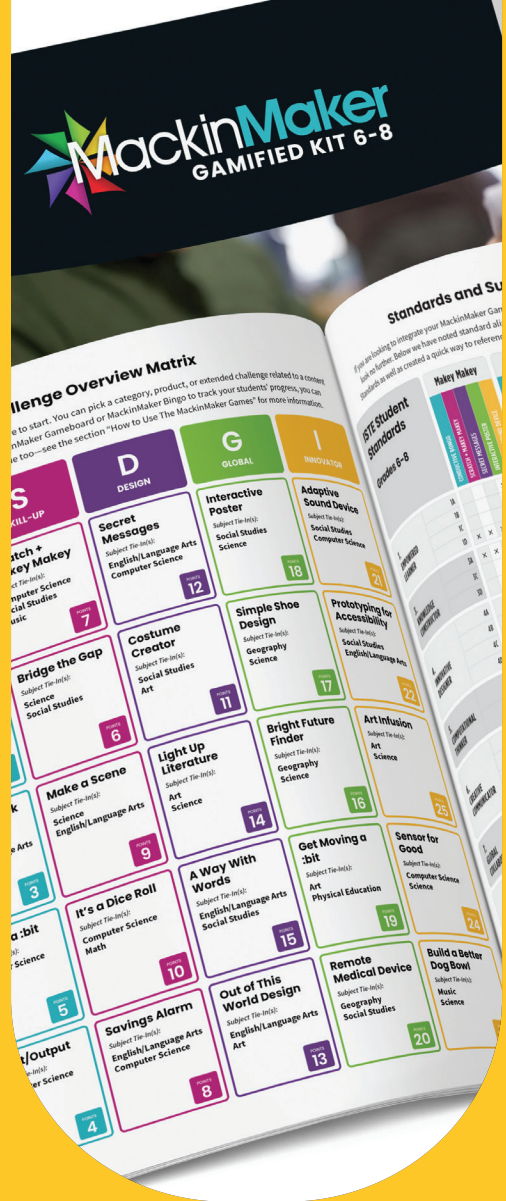
Students complete a challenge card and reward themselves by moving the appropriate number of spaces in the lane category to match their challenge card. They can continue to choose and complete new challenges of various points and categories as they race around the gameboard. Students can race each other to see how many laps they can complete throughout the school year!





Standards and Subject Alignment

If you are looking to integrate MackinMaker Gamified Kits into your existing curriculum by subject or standard needs, look no further. We have aligned each challenge to the International Society of Technology Education (ISTE) Standards as well as created a quick way to reference what challenges will work best in various subjects.





Maker Bingo

Students can approach their learning on an individual level through a good old-fashioned game of Bingo. When they complete a challenge, they check it off on their Maker Bingo sheet. Each Gamified Kit includes multiple sheets of Maker Bingo so your students can keep playing all year long.



800.245.9540 mackinmaker@mackin.com Mackin.com/MackinMaker @MackinMaker
3505 County Road 42 W, Burnsville, MN 55306